

daWindci: N°1 hit in German AppStore - The press is excited, price reduction and update announced!

The iPad- and iPhone-game „daWindci“ takes off: After reaching #1 in the German iPad-Charts, the press is highly excited about this unique gem. Reality Twist and Mimimi Productions thank their fans with new updates: Game-Center support, improved gesture recognition and a special price offer of only 99ct have been added to the AppStore!

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N°1 for „daWindci“ in the German iPad Charts - developer Mimimi Productions and Publisher Reality Twist are proud of their new baby. The press all over the world is enthusiastic about the unusual gameplay and wonderful and atmospheric look and feel:

*„Beautiful gameplay. I love the soundtrack. The graphics have full retina-display support. And if you have an iPad 2 - man, **this is so awesome!**“ says US-based webpage AppBuddy.com about the game. The Italian e-journal iPhoneItalia has chosen “daWindci” as the **Game of the Week**. And even Germany’s largest computer magazine ComputerBild has reviewed the game and loves the “**moody graphics**”, the “**atmospheric guitar soundtrack**” and the “**outstanding navigation**”. When ComputerBild searched for negative points of “daWindci”, it found **not a single one**.*

*„We’re thrilled about the positive feedback. Therefore, we are providing a lot of updates to our loyal fans”, explains Johannes Roth from developer Mimimi Productions. On the one hand, there is brand new and enhanced version **specifically optimized for iPhone and iPod touch**. It has a reduced price and improved controls for iPhone and iPod touch. On the other hand, all versions now have Game-Center support integrated. With the help of Apple’s Game-Center, daWindci-Fans are able to battle other players via the internet. Prove your skills with thousands of other daWindci-players around the globe! Improvements have also been made to the gesture recognition. In a nutshell: The already praised “daWindci” is now better than ever!*

*But the best is yet to come: As a “Thank you” for its marvelous success, all versions of “daWindci” will be available for **a super-saver-price of only 99ct!** But just for a short period - so better **get your copy today!***



In 'daWindci' the player uses his **fingers** to draw on the touch screen and create amazing winds, wild hurricanes or spooky thunderbolts. By this, he controls his **hot-air-balloon** through a world full of magical machines! Gigantic windmills can be seen on the horizon. Steepy cliffs have to be sailed around, wind channels cleverly utilized and an astonishing environment discovered and revitalized. All puzzles have to be solved by the wind: Large hangar doors have to be opened, heavy levers blown down and intelligent irrigation plants get to work. Besides the amazing graphics and a meditative soundtrack, features like multitouch control, Facebook support and your own balloon construction area perfect the feature list of daWindci..

'daWindci' is in the AppStore now. More information about the project is available at www.dawindci.com.

daWindci Features

- **Multitouch finger gestures**
- **Meditative soundtrack, beautiful graphics, innovative gameplay**
- **5-8 hours of gameplay**
- **45 levels and over 20 designs for your balloon**
- **14 special tasks (Achievements)**
- **Facebook and Game Center support**
- **Cooperative gameplay**
- **Winner of the German Developer Prize (Newcomer-Award)**
- **Nominee of the German Computer Game Prize 2011**
- **Nominee for the Unity3D award**
- **For iPad, iPhone and iPod touch**

About Reality Twist GmbH

Reality Twist develops first-class video games for all premium platforms like the Xbox 360, PlayStation 3, iOS and PC, and designs all type of genres for all kinds of target groups - from smart sport games to exciting adventures. For the Munich-based

company, an immersive experience, exciting gameplays and thrilling worlds are always in the focus of its products. Reality Twist is a full service provider and offers the complete service spectrum of game development: from pre- and postproduction, conception, design, producing, project management to marketing. High-class and innovative products as well as sustainability are the primary goals during the development. Reality Twist therefore sets high values in an excellent educated team, consisting of programmers, authors, game designers and artists as well as a multiplatform-approach during the development of its products.

Besides a huge know-how about popular game-engines like Unity3D or Trinigy Vision, Reality Twists continuously improves its own basic technologies. By this, the company guarantees its clients not only a technological head start but also a high-efficient and above all a predictable development process. Apart from its own productions, Reality Twist also accepts work-for-hire-projects from other game developers or publishers. For the industry, the company develops professional, interactive simulators for theme parks. Reality Twist is supported by the level up program of "Game Connection", Microsoft's BizSpark initiative and the FilmFernsehFonds of Bavaria (FFF Bayern).

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