

German Goethe-Institut and developer Reality Twist procure German culture and language - via a videogame!

The Goethe-Institut is a non-profit German cultural institution operational worldwide. It promotes the study of the German language abroad and encourages international cultural exchange. Now, the institute has chosen a new approach: Promoting the language with the help of an adventure game for iPad, iPhone, Android and Web. The app will be available for free.

Munich, November 2011



*Play, experience a **thrilling adventure**, and learn **German** too! Accompanied by the art expert **Vincent Mirano**, you will embark on an exciting journey throughout Germany. Has the **4000-year old Nebra Sky Disk** been stolen?*

*You can improve your reading and listening competence in German with this **adventure game** by the Goethe-Institut. You repeat important vocabulary at Levels A1 and A2, and practice the German language in numerous dialogues and short fill-in-the-gap texts.*

*The game is ideal for learners at Level A2. But even if you're just a regular gamer, there is a great chance Vincent Mirano might just unleash your hidden love for the German language. And: The possibility to activate a **help function in your mother language** assures you will find your way through the mystery if you don't know all that much German, too!*

*With approximately **20 locations**, **10 characters**, an easy touch-interface and lovely animated graphics in **comiclook**-style, the players awaits several hours of gameplay fun. Besides elements already known to the adventure gamer, like **puzzles** or **interactive dialogues**, this game also offers minigames deliberately designed for training your language skills. For example, words have to be collected during dialogues, correct prices have to be paid in the restaurant or suspects described with the correct German words. And if you're still stuck, there is always a hotkey that shows you all possible actions on screen.*

*The game features a complete **German voice-over**, so your listening competence will be trained, too. The adventure is called "**Adventure German: The Mystery of the Sky Disk**" will be published this month on iPad and iPhone by the Goethe-Institut. More systems will follow in the coming weeks.*

Adventure German - The Mystery of the Sky Disk - Features

**2D comic adventure game with touch-interface (touch devices) and point-&-click controls (web version)
content developed by the language experts of the Goethe-Institut
over 25 dialogues with 10 characters**

lovely backgrounds and animations
professional German voice-over
puzzles, drag-&-drop minigames, word collecting, fill-in-the-gap, map direction
minigames, listening-and-understanding games - all of them seamlessly integrated into
the gameplay and the story
70 minutes of atmospheric soundtrack and over 60 minutes of sound effects
story about the real Sky Disk of Nebra and taking place at real locations in Germany
completely free and released on several operating systems by Goethe-Institut e.V.

About Reality Twist

Reality Twist develops first-class video games for all premium platforms like the Xbox 360, PlayStation 3, iOS and PC, and designs all type of genres for all kinds of target groups – from smart sport games to exciting adventures. For the Munich-based company, an immersive experience, exciting gameplays and thrilling worlds are always in the focus of its products. Reality Twist is a full service provider and offers the complete service spectrum of game development: from pre- and postproduction, conception, design, producing, project management to marketing. High-class and innovative products as well as sustainability are the primary goals during the development. Reality Twist therefore sets high values in an excellent educated team, consisting of programmers, authors, game designers and artists as well as a multiplatform-approach during the development of its products.

Besides a huge know-how about popular game-engines like Unity3D or Trinigy Vision, Reality Twists continuously improves its own basic technologies. By this, the company guarantees its clients not only a technological head start but also a high-efficient and above all a predictable development process. Apart from its own productions, Reality Twist also accepts work-for-hire-projects from other game developers or publishers. For the industry, the company develops professional, interactive simulators for theme parks. Reality Twist is supported by the level up program of “Game Connection”, Microsoft’s BizSpark initiative and the FilmFernsehFonds of Bavaria (FFF Bayern).

Find out more at www.reality-twist.com.

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